



NTSC U/C

PlayStation[®]



SLUS-00704



ESPN
DIGITAL **GAMES**[™]

XGAMES PROBOARDER[™]



PRO BOARDER

Warning: Read before Using Your PlayStation® Game Console

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

Warning to Owners of Projection Televisions

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

Handling Your PlayStation® Disc

- This compact disc is intended for use only with the PlayStation® game console.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold it by the edges and keep it in its protective case when not in use.
- Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from the outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

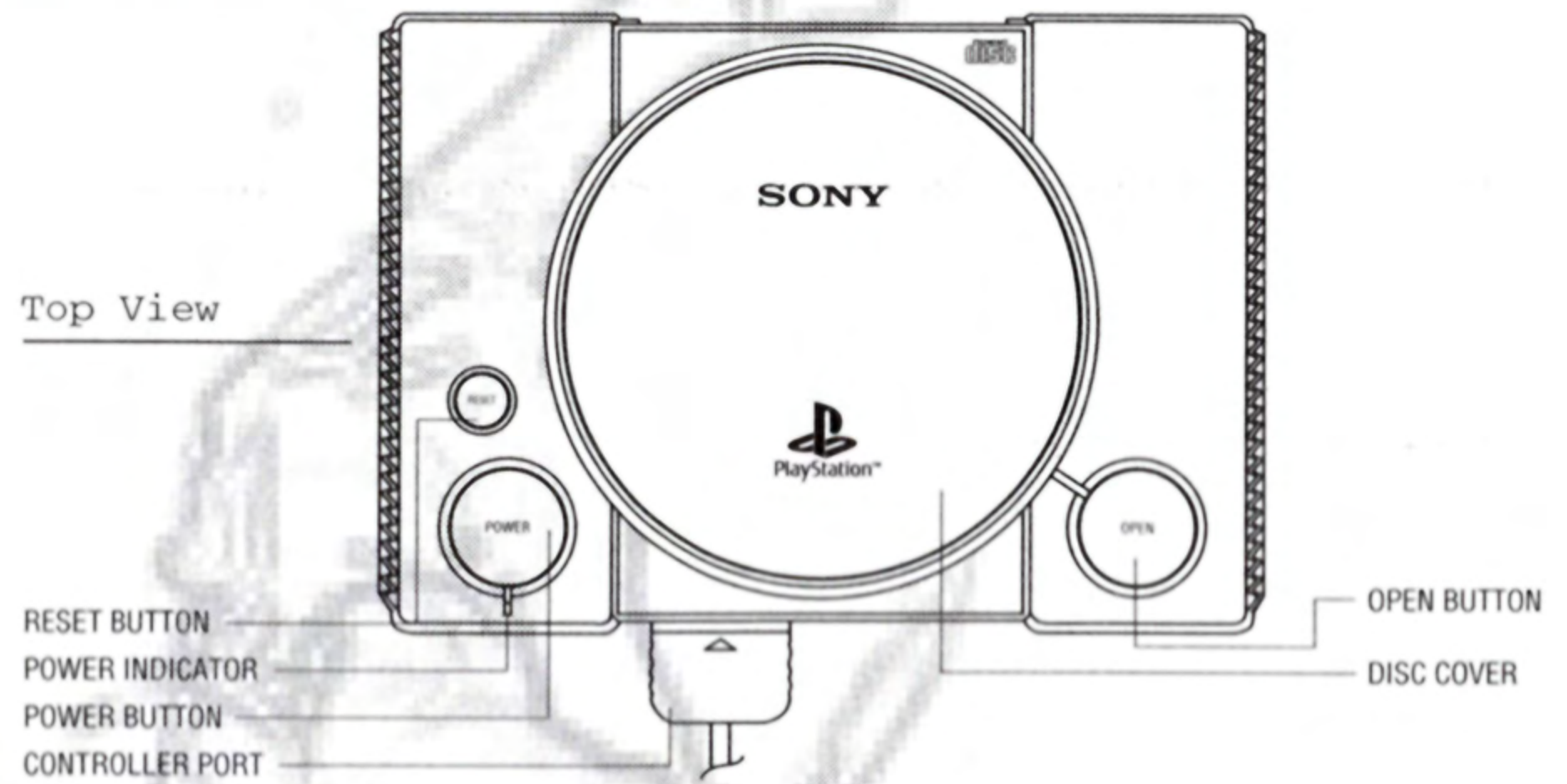
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**FOR MORE INFO ABOUT THIS AND OTHER TITLES,
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WWW.EA.COM.**

PLAYSTATION GAME CONSOLE

1. Set up your PlayStation game console according to the instructions in its Instruction Manual.
2. Make sure the power is off before inserting or removing the CD.
3. Insert the **XGAMES PROBOARDER CD** and close the CD door.
4. Insert game controller(s) and turn on the game console.
5. Follow on-screen instructions to start the game.



MEMORY CARD

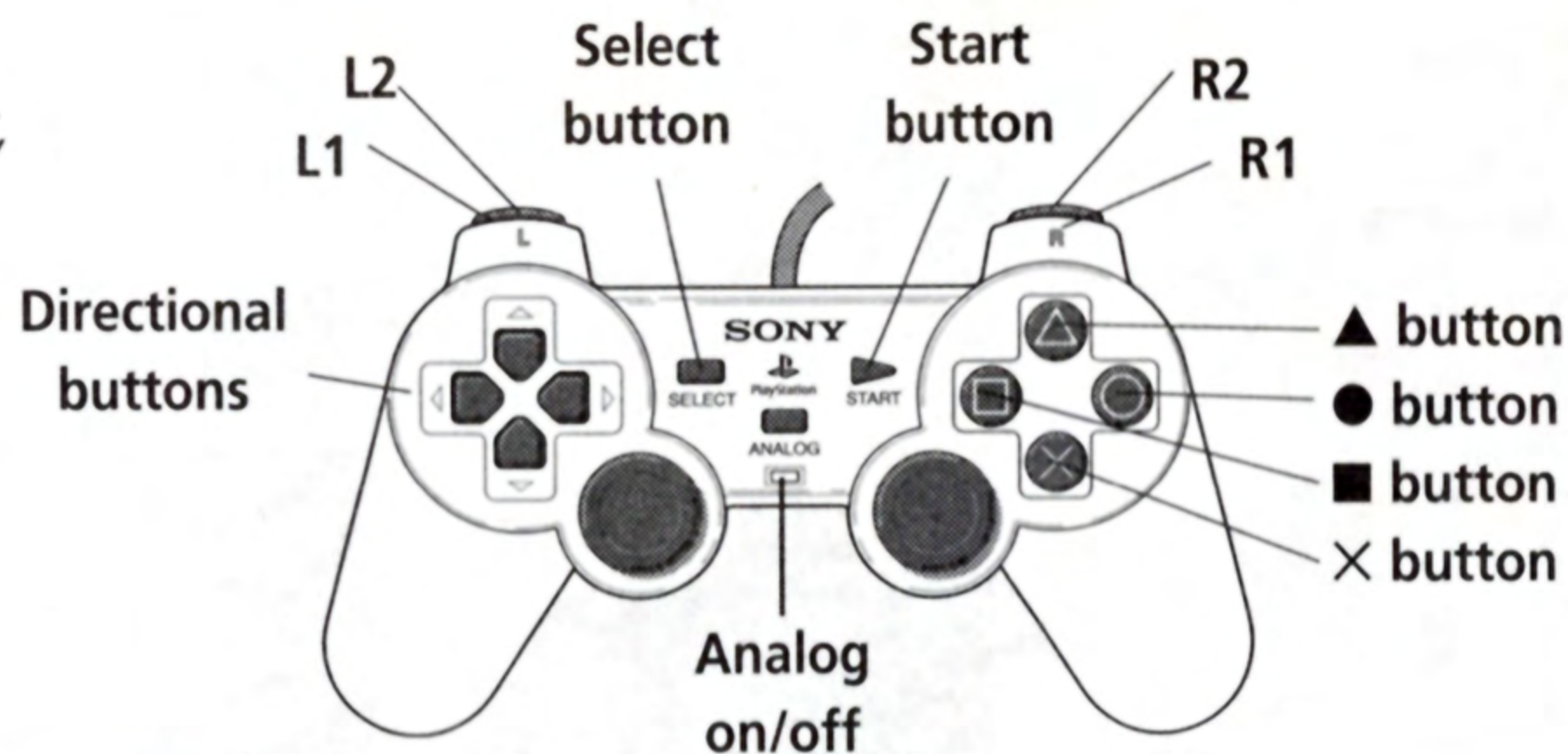
You can save games at their current level of progress onto a Memory Card (sold separately), and resume play on previously saved games. Insert a Memory Card into Slot 1 of the PlayStation game console before starting play.

If a Memory Card is full, you won't be able to save games to it. Delete unwanted data or reformat the card before starting play.

***Important:** Do not remove a Memory Card while saving or loading games; doing so could damage the game data.*

Notes:

- When using the Dual Shock™ Analog Controller, the left stick functions as the Directional button. Use the Options → Controller feature (page 8) to turn the Vibration feature ON/OFF.
- When using Multi-Tap, at least one controller must be connected to controller port 1-A or 2-A on the PlayStation game console.



MENUS

Start button

Directional buttons

× button

▲ button

● button

Bypass introductory videos; exit demo (also any other button).

Scroll through game modes and options.

Accept selected items; exit Results and Stats screens.

Cancel selection, return to previous menu.

View Video menu from the Main menu; return controller settings to default values on Options → Controller menu; view rider bios from Rider Select menu.

RIDING THE BOARD

Directional buttons ↑ / ↓

Speed up / slow down.

Directional buttons → / ←

Turn right / left.

× button

Trick prep (then use Trick controls).

■ button

Quick ollie.

● button

180 jump

R1 / L1

Hard carve right / left (with **Directional buttons** → / ←).

L2

Hold to toggle reverse camera angle (see page 15).

Start button

Pause/resume game.

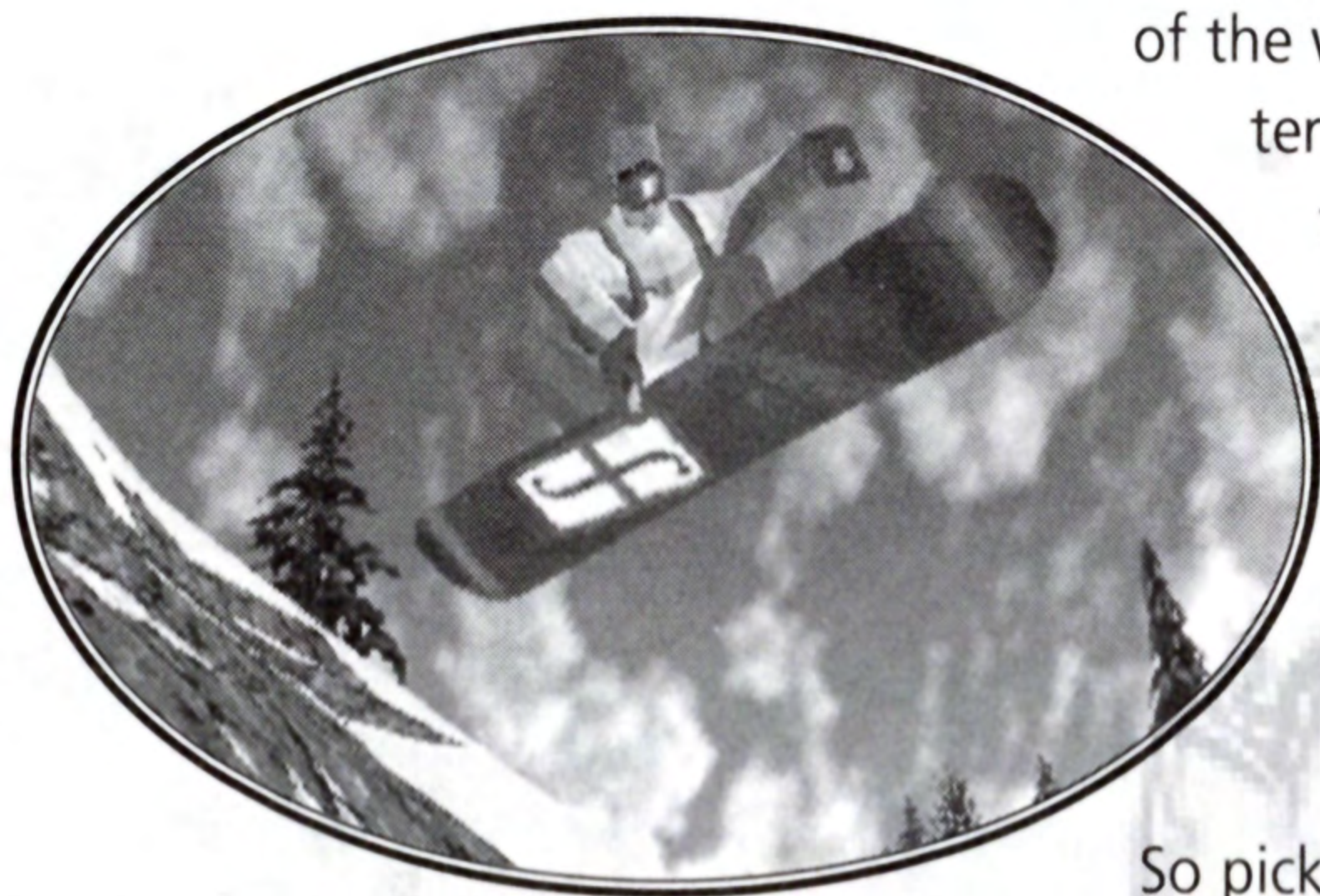
Select button

Toggle camera view CLOSE / FAR / ROAMING (see page 15).

Note: Use the Options → Controller feature (page 8) to change the default controls.

TRICKS

This whole game is all about tricks, so you'll need to read on for the goods. The full scoop on mutes, melons, methods and more starts on page 16!



XGAMESPROBOARDER challenges you to live like one of the world's top eight pro snowboarders. From the Winter X Games pipe to the sickest backcountry lines on the planet, these riders have dominated and defined the sport. And they live pretty large in the process – racking up flight time both on and off the snow in a constant search for the deepest pow, the contest medals, and the biggest hits with the steepest landings.

So pick your favorite rider, choose a brand-new deck to ride, and lay some fast tracks down the trail. As you dial your skills and nail the terrain, you'll want to duck off the posted trails for some real freeriding. Out-of-Bounds Full Freedom 3-D lets you scope the hill just like the pros do– hitting the secret powder stashes while the weekend crowds clog the liftline. Soon you'll be dropping cliffs, sliding logs, and carving into chutes so steep you'll leave your stomach behind.

But you can't really start claiming 'til you've tested your skills in competition at the Winter X Games. Ride against the rulers in the Halfpipe, Superpipe, Slopestyle, and Boarder-X, and rack up some gold to back up your load. Better practice those corkscrews and misty flips – you gotta stomp to take home a medal.

Hold-up! You can't be a superstar just by winning contests – you need to throw down some photo courage and get yourself in the mags and vids. That's when it's time to head out for a road-gap huckfest over Interstate 70 or the Mt. Baker access road. Stop traffic, set up the shooters, and see who really has the skills. Sticking Rodeo flips in the pipe is nice, but only the best will lay it all out with their lives on the line. Are you ready to drop in?





MIDNIGHT EXPRESS

The goal is to be the first to the finish line. Pull off tricks if you want to showboat, but they won't help you win. Look for shortcuts to better your time.



HALFPIPE

Style and flow give you the speed to stick big scoring tricks. Carve up the walls of the Winter X Games pipe and bust as many lofty tricks as you can. Watch for other riders dropping in behind you. Each trick adds to your score total. The highest cumulative score wins.



STADIUM

The crowd is pumped and waiting for the sickest air off the quarter pipe. All eyes are glued to you as you ramp straight in for the hero trick. Time your start to avoid the other riders. Win with the highest scoring single run in 3 minutes.



MT. BAKER GAP

The digging is done. Now go into low earth orbit and find out if the kicker will get you over the road and down to your friends. Make the most of your 3 minutes to get in as many attempts as you can. The highest sum of trick points on a single attempt wins.



SLOPESTYLE

Use your speed and take a creative line down to max out your hang times. Go for max points pulling tricks over rails, gaps and kickers. This level is littered with picnic tables and other bonking material to help you gain trick points or get you clobbered. Best score wins.



SUPERPIPE

This is giant pipe fantasyland. Get monster air here or just go find a couch. Lofting big spinny tricks is the only way to the gold. Keep your speed and go huge or go home.



I-70

You can really make your mark in this level. Get enough air to cross two lanes of highway and a median strip. While you're at altitude, get the highest score for a single trick that you pull off. Polish off the max number of runs in 3 minutes. Go fast, take chances.



BOARDER-X

It's about holding your speed through banks, drops, kickers, and the other riders trying to take you down. Face off with the best talent worldwide and keep command of the slot to complete the course in the best time. You must master carving to succeed here.



FREERIDE

Freeride your way to top score bliss. Score trick points while dodging through trees and around other boarders. Pick up the floaty time icons (adding needed seconds to the clock) or you won't make it down before closing time. The best total trick score wins.

STARTING AT THE MAIN MENU

Use the Main menu to choose a Game mode and access the Options menu. Use the **Directional buttons** to scroll through the selections; press the X button to accept.

GAME MODES

1 Player

Choose your rider from any of eight world-class Pro Boarders and compete against CPU opponents in any of five different levels. Select a different rider, board, and level each time through. Once you win at each of these five levels, Circuit mode is enabled.

Head 2 Head

Compete against a friend on a split screen, with both riders on the same run at the same time. Select riders, boards, and one of four levels each time through (no progression).

***Note:** Head 2 Head mode becomes available when you have two controllers connected to the PlayStation game console.*

Circuit

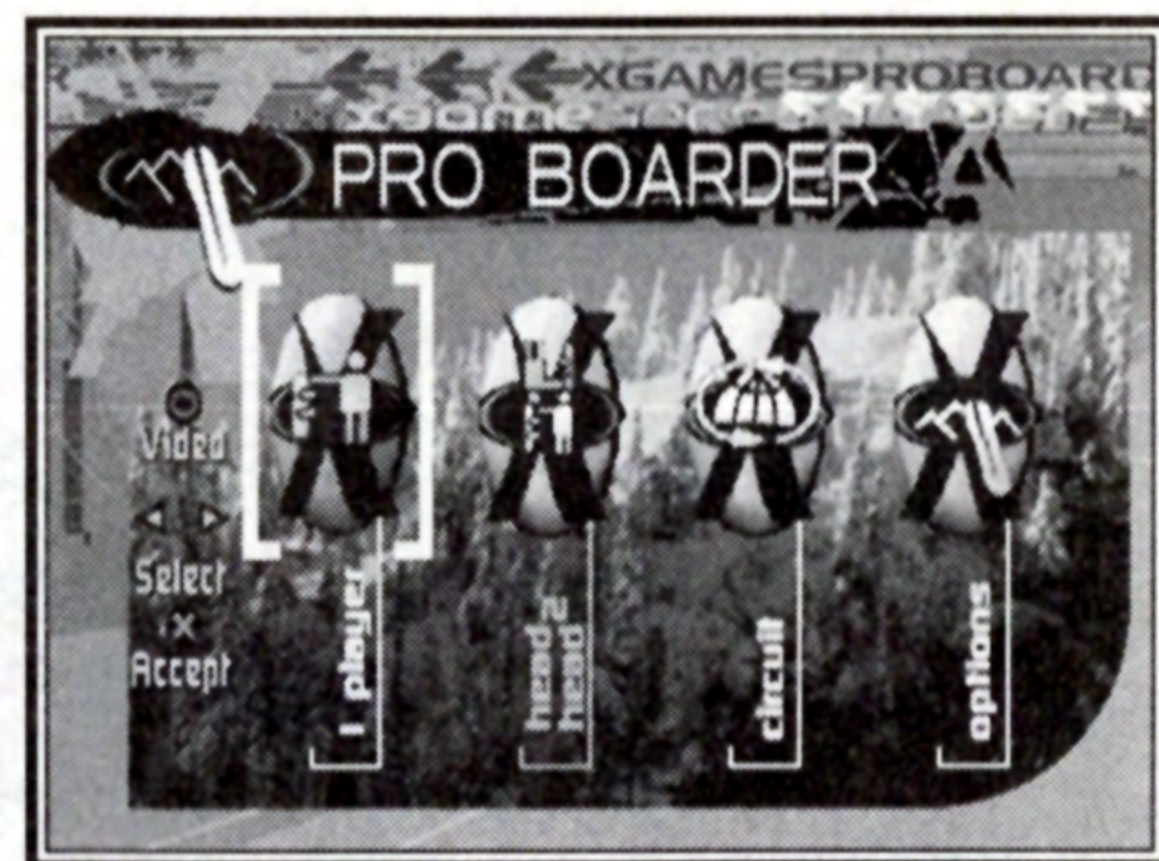
Choose your rider and try to make it through the five initial levels. The competition is tougher here, and if you fail to win the gold three times, you'll be bounced off the circuit. Completing the circuit will open up an additional four levels in 1 Player mode. It will also give you the opportunity to compete in a bigger nine level circuit in Circuit mode. Same rules apply, and winning at this longer circuit opens up a cool surprise.

Options

Set your game options.

Videos

Enjoy **XGAMESPROBOARDER's** videos and credits.



SETTING OPTIONS

Use Option mode to customize the game, save and load game data, use a password, and check high scores. Use the **Directional buttons** to scroll through the selections; press the **X** button to accept. From any sub option menu, press the **▲** button to exit back to the main Options menu.



NAME ENTRY

Name your competition boarder. Press the **Directional buttons** **→** / **←** to select a character position; and up/down to select a character. Press the **X** button to enter the character.



CONTROLLER

View and reset the button controls for all game moves and Amateur and Professional trick controls.

Note: In Head 2 Head mode, players must select the Controller option with their separate controllers in order to remap their own settings.

Use View mode to look at the settings. With VIEW highlighted, press the **Directional button** **↓** and then **→** / **←** to view the Amateur or Professional settings for Riding or Trick controls.



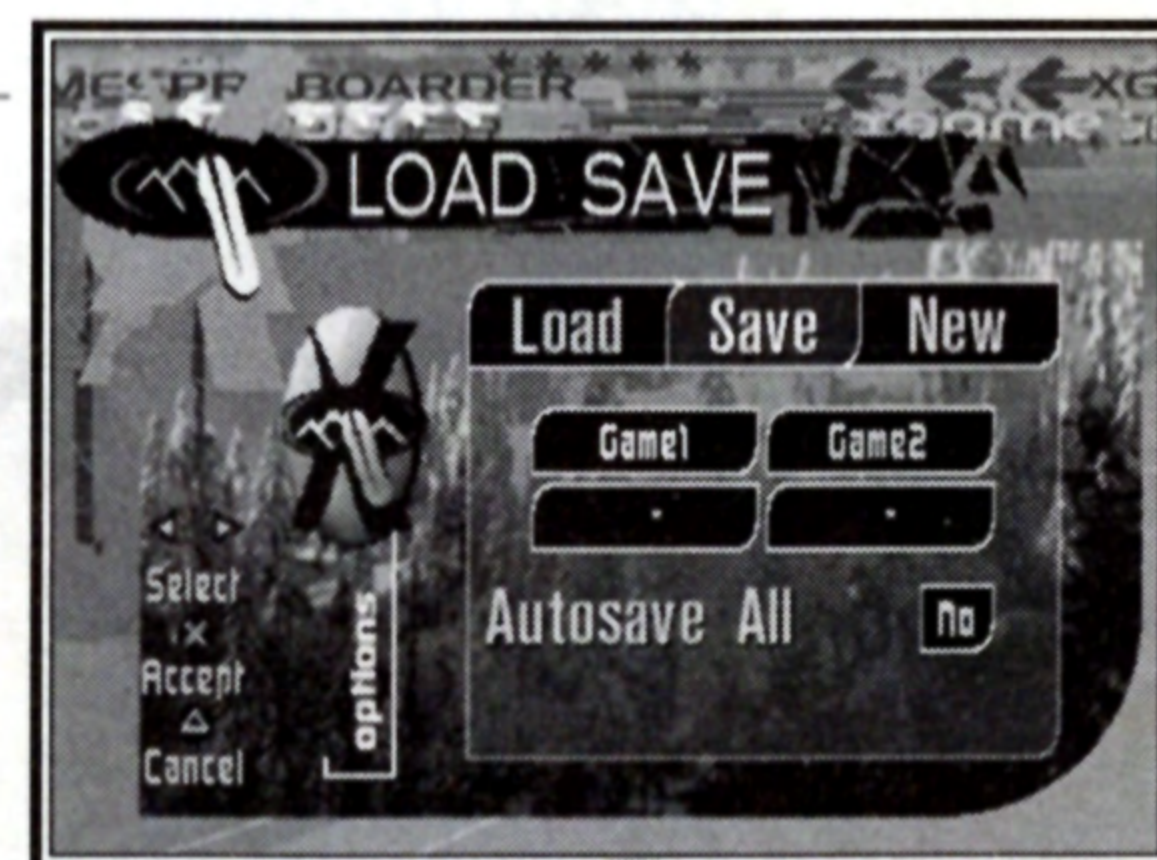
To change the settings:

1. Use the **Directional buttons** to select CHANGE.
2. Press the **Directional buttons** ↓ / ↑ to select the button control you want to change.
3. Assign a new control by pressing the button you want to use.
4. Use the **Directional buttons** to select CHANGE, and then press the X button to accept or press the ▲ button to cancel.

LOAD/SAVE

Load a previously saved game, save your current game, or begin a new game. Press the **Directional buttons** → / ← to choose, and press the X button.

***Note:** You must have a Memory Card inserted in Memory Card Slot 1 in order to save a game; the Memory Card must contain previously saved game data in order to load a game.*



Load Use the **Directional buttons** to choose an existing saved game. Press the X button to load the game.

Save Use the **Directional buttons** to choose a slot to save the current settings into. Press the X button to save.

***Note:** Saves will overwrite any previous data already saved to the selected slot.*

New Press the **Directional buttons** to choose a slot to clear for saving your upcoming game, and press the X button.

Auto Save Turn ON to save your game data automatically at the completion of every level. Also, when you restart the game (by turning on the PlayStation game console) your saved settings will be automatically restored. If OFF, none of this happens.

PASSWORD

You receive a password at three levels of progression: after winning the first five levels, after winning Circuit mode, and after winning Super Circuit mode. When you enter a password on the Password screen and press the X button, you'll begin the game from the point where you received the password.



HIGH SCORES

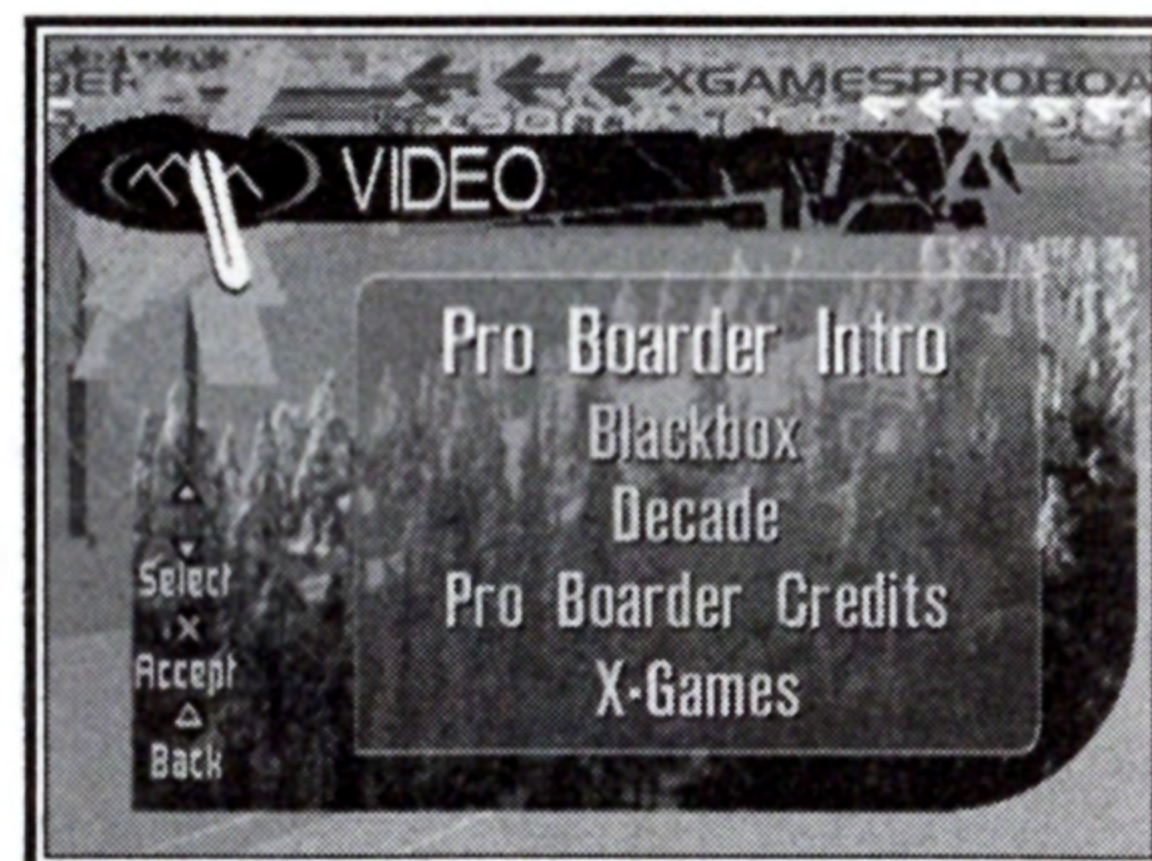
Check the top four scores for each level. Your score (if you made the list) is identified by the name you entered in the Name Entry screen.



VIEWING VIDEOS

Kick back and check out the world's best riders earning their paychecks.

1. Press the **●** button on the Main menu to open the Video menu.
2. Press the **Directional buttons** ↓ / ↑ to select a video to watch, and press the X button.
3. During or after a video viewing, press the X button to exit to the Main menu.



PAUSE MENU/END LEVEL MENU

Press the **START** button to pause the game action and display an Options menu. The options vary depending on where you pause the game. You can also reach this Options menu by pressing the X button at the Results screen following a level.

Press the **Directional buttons** ↓ / ↑ to select and press the X button to accept one of these options:

- Watch Replay** Relive your last ride, good, bad, or ugly. Replays are only available from the post-level Options menu after certain levels. See page 15 for more information.
- Continue** Pick up where you left off.
- Restart Level** Ride the same level again, using the same rider and same board. In Circuit mode, this uses up one chance.
- More Stats** View additional game stats. This feature is available from the post-level Results screen.
- Main Menu** Quit to the Main menu. In Circuit mode, choosing this option cancels the circuit in progress.
- Sound** Set the MUSIC and SFX volumes and select a CD TRACK performance by highlighting an option and pressing the **Directional buttons** → / ←.
- Overlay** Toggle ON or OFF to enable or disable the graphic overlays during gameplay.

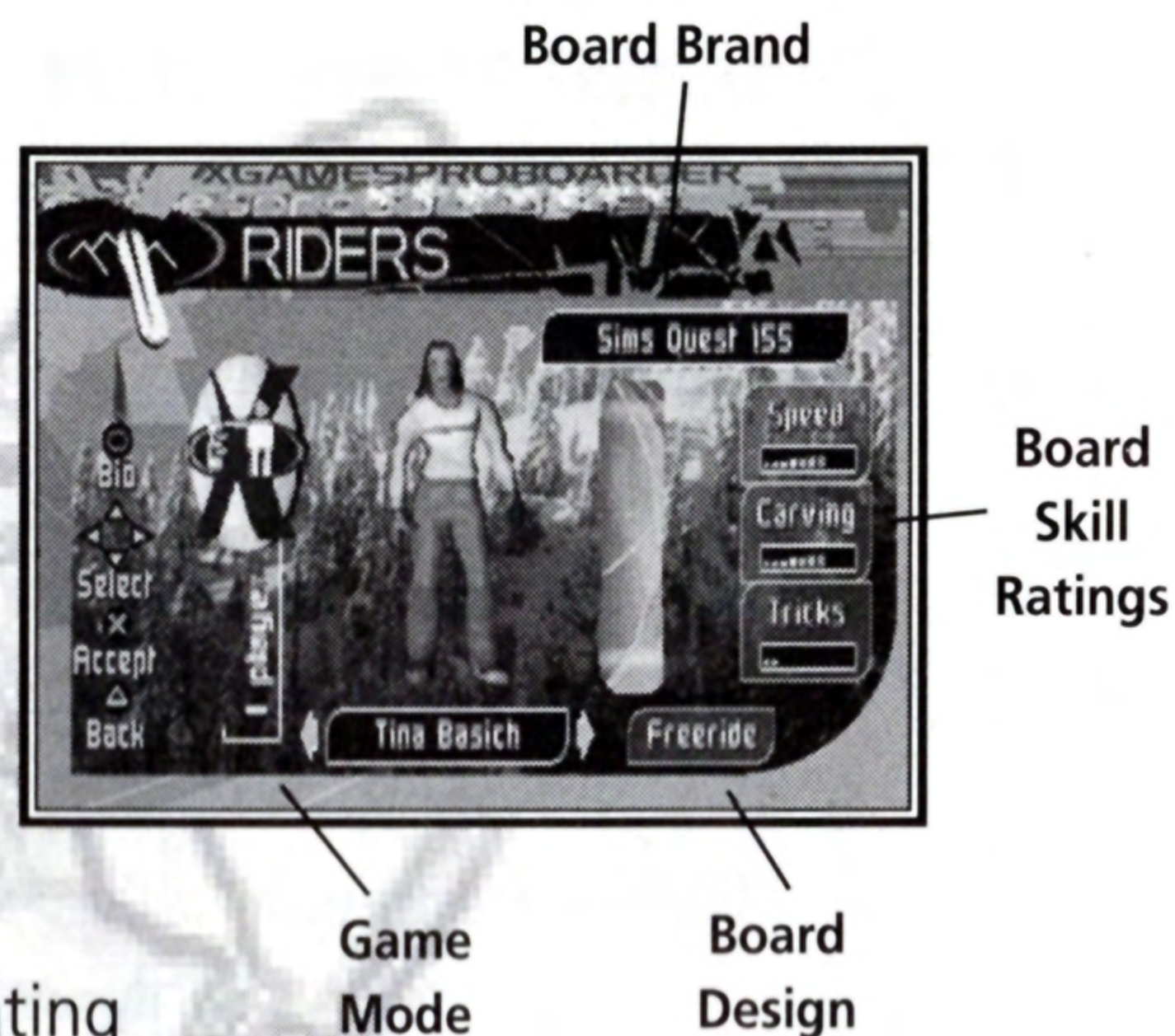


SELECTING A RIDER

After choosing a game mode on the Main menu (page 7), choose a rider and board.

1. Press the **Directional buttons** → / ← to scroll through eight pro boarders.
2. Press the ● button to read the rider bios.
3. Press the **Directional buttons** ↓ / ↑ to scroll through four boards (a different set of four for each rider). Each selection shows the board brand, design, and skill rating in three categories.
4. Press the × button to accept the selected boarder; press the ▲ button to return to the Main menu.

Note: In two player mode, Player 1 and then Player 2 select riders in turn.



SELECTING A LEVEL

Once you select a rider, choose the level you will tackle.

1. Press the **Directional buttons** → / ← to scroll through the available levels.
2. Press the × button to accept the selected level; press the ▲ button to return to the Main menu.



OBJECTIVE

Your goal is to race to the finish line while executing as many high-scoring tricks as possible. Your final ranking will be based on either your time, your trick total or a combination of both. With skill, you'll take home the gold.

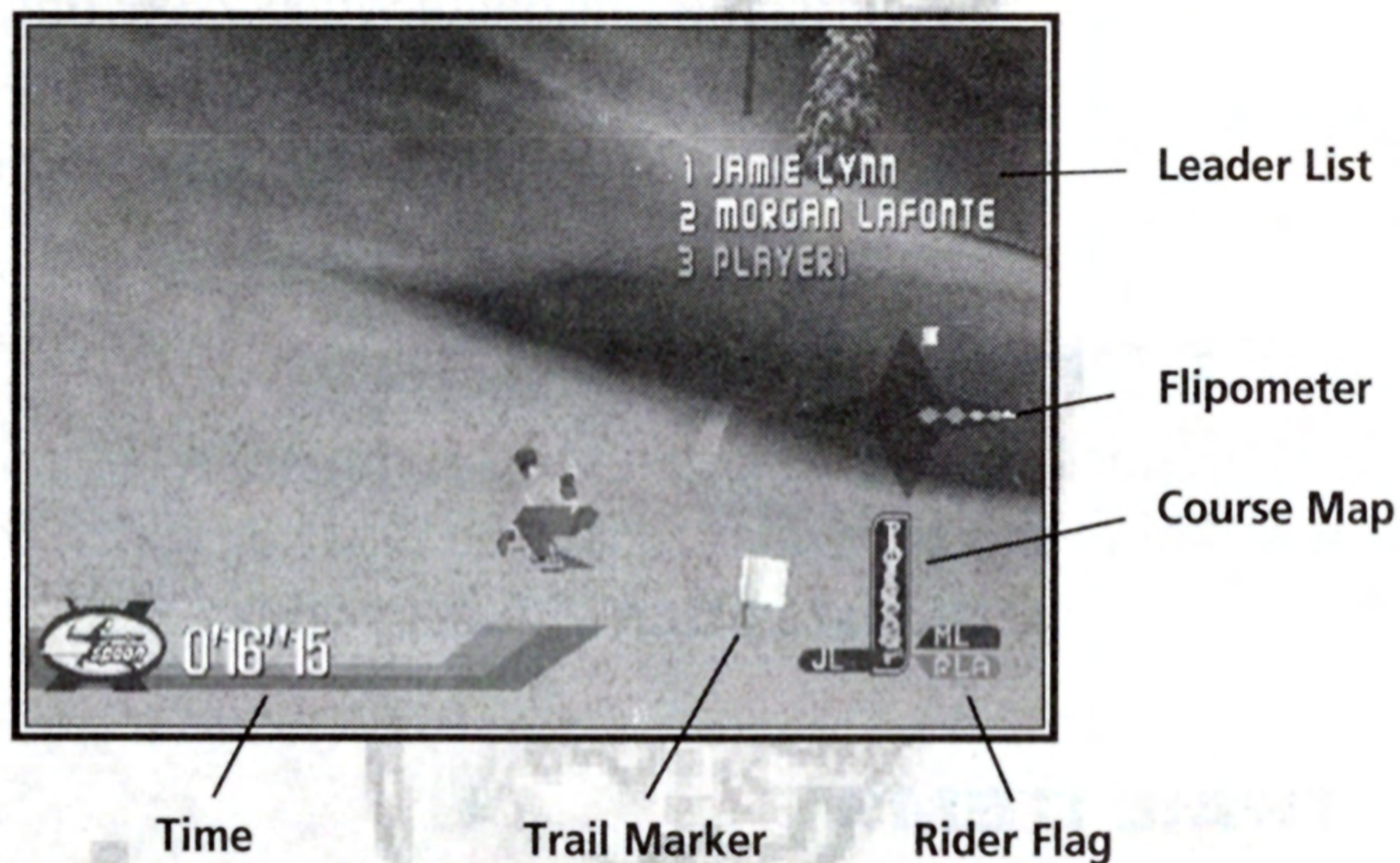
LIFT OFF

After choosing a level, you'll see a summary screen of the upcoming level, followed by a coaching short of what to do and what to watch for. Then it's 3 . . . 2 . . . 1 . . . GO! Press the **Directional button** ↑ to start your run.

TRAIL ITEMS

- Trail Markers** Appear in certain levels to delineate the course.
- Bonking Items** Rails, logs, picnic tables, and more.
- Arrows** Appear in certain levels to point in the direction you should go.
- Time Icons** Floaty items that appear in certain levels and add needed seconds to the clock when you pick them up.
- Path Splits** Featured in certain levels, these mark the beginning of differing difficulty trails. Your run will be easier or more difficult depending on which path you take.
- Finish Line** Marks the end of the run. When you cross the finish line, your finishing position is calculated based on either your total time, total trick scores or a combination of the two.

SCREEN INDICATORS



Leader List

Shows the riders in 1st, 2nd, and 3rd positions, and their total scores; updated regularly.

Course Map

Displays the run, including alternate paths to the finish.

Rider Flags

Pinpoint the location of each rider, identified by the first three letters of the rider's name.

Flipometer

Indicates how much you've wound your spin and flips (Professional tricks only).

Time

Time remaining or time elapsed, depending on the level.

Points

Total points your rider has earned so far in the level. When your rider performs a trick, the points earned for that particular feat are displayed for a short time.

Race Position

Indicates your current race position.

CAMERA ANGLES

- Press **SELECT** at any time during a level to toggle the camera view:
 - Close** Trail the boarder up close.
 - Far** Trail the boarder from a backed off position.
 - Roaming** Adjust position automatically for optimum viewing.
(Roaming view is not available in Head 2 Head mode).
- Press and hold **L2** to select:
 - Reverse** The camera leads, looking back at the boarder.
When you release **L2**, the camera returns to the view selected by **SELECT**.

RESULTS & STATS

At the end of a level, the Results screen shows your ranking against the competition and your score for the level. For additional stats, do this:

1. On the Results screen, press the **X** button to open the post-level Options menu.
2. Press the **Directional buttons** ↓ / ↑ to select MORE STATS.
3. Press the **Directional buttons** → / ← to view additional stats for each boarder, including Most Points, Best Spin (in degrees of rotation), Longest Jump, and Highest Score for a single trick (the trick is also listed).

REPLAY

Want to relive beating Terje in the Winter X Games pipe? Who wouldn't?

1. At the end of all levels (except Midnight Express and Freeride), press the **X** button at the Results screen to display the post-level Options menu.
2. Press the **Directional buttons** ↓ / ↑ to select REPLAY. Highlights of the last run will play out.
3. Press the **X** button anytime to return to the post-level Options menu.

RIDING IT

In our world, riding like a pro is easy. There are four steps to master:

1. Learning to carve and flow.
2. Dialing ollies and setting up for hits.
3. Pulling tricks.
4. Stomping the landings.

That's all there is to it.

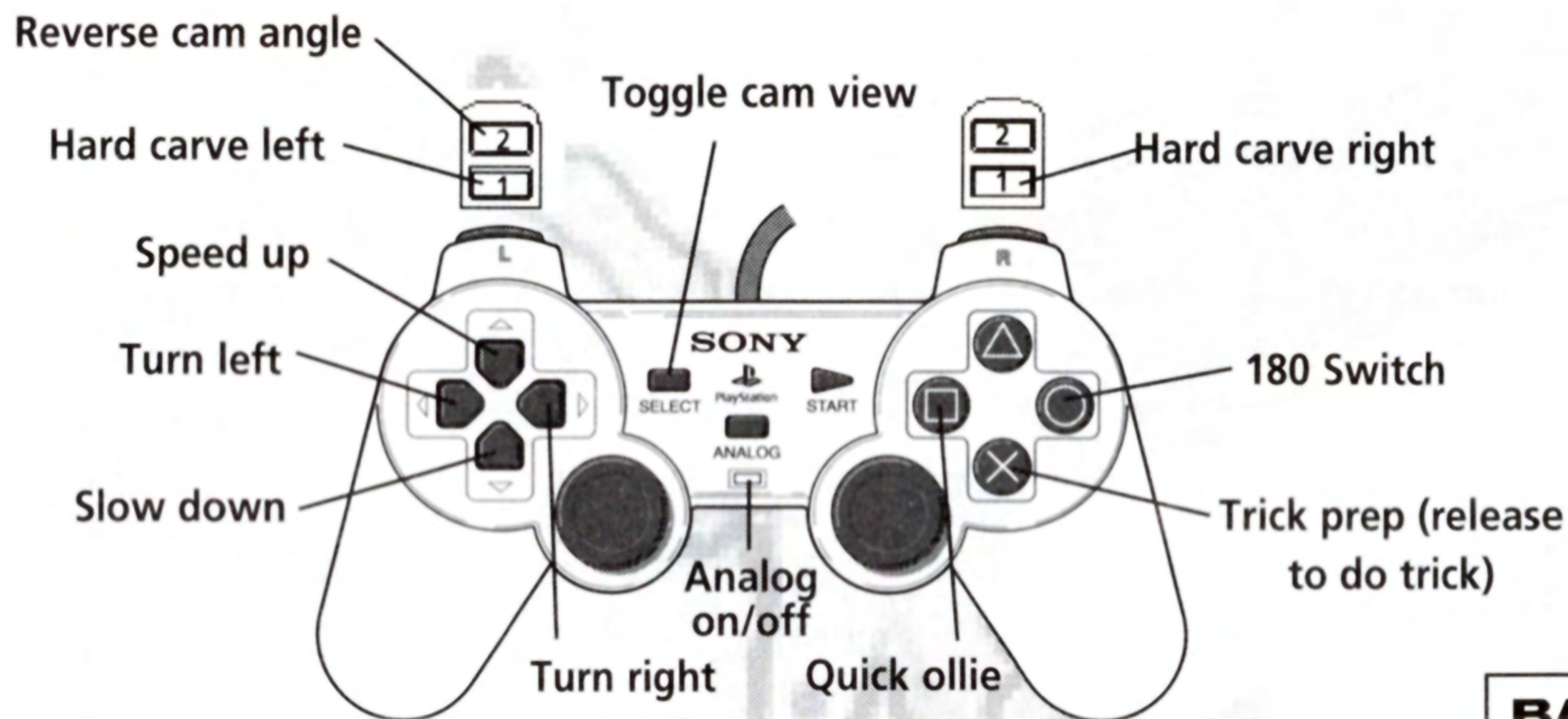
And as if that ain't simple enough, there are two ways that you can set up your controls: Amateur and Pro mode. You don't have to gain mad skills to ride like a ruler – just chill in Amateur mode until you get it dialed, and then step up to the real kung-fu when you're ready. It's all in the next pages, grasshopper.



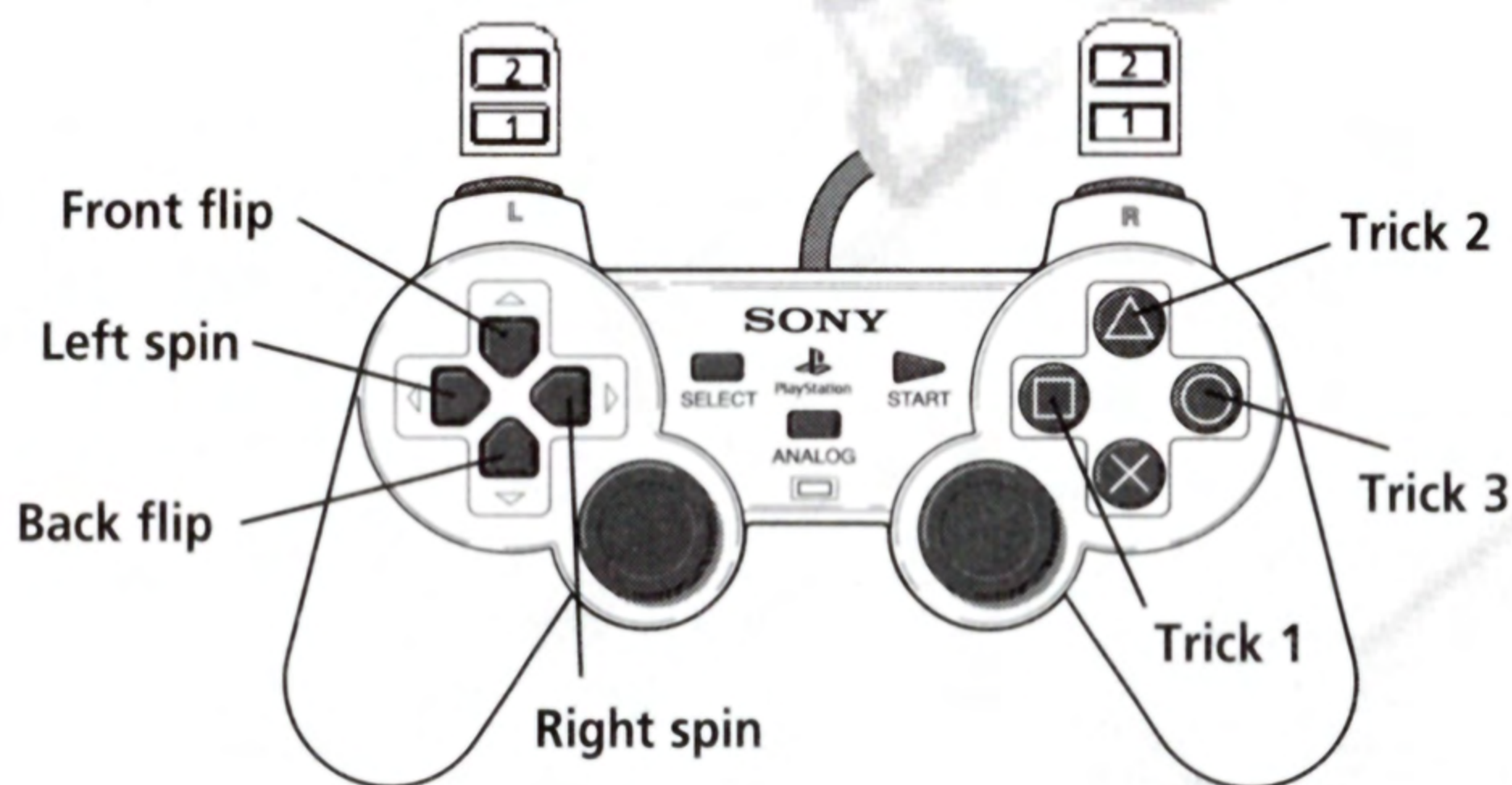
COOL TIP: Every trick you perform successfully puts you closer to the gold.

RIDING CONTROLS (Amateur & Professional)

COOL TIP: Try Amateur tricks first. Your rotation speeds for each trick are preset, and there's a little more forgiveness in takeoffs and landings.



TRICK CONTROLS (in Air)



BASICS

- Hold X and time your release.
- Hold the **Directional buttons** with ▲, ■, and ● to pull off tricks.
- Release the buttons prior to landing.

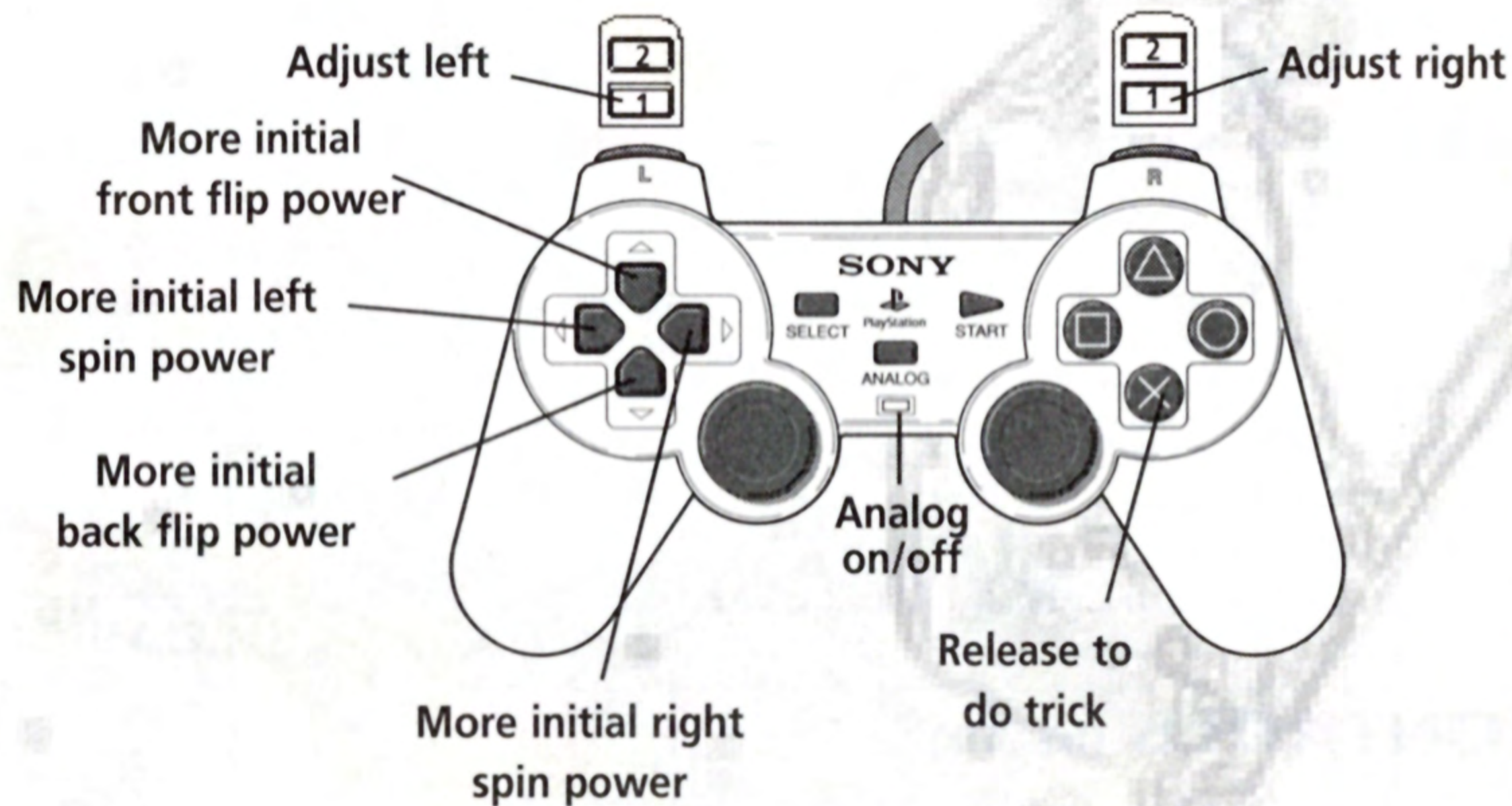


COOL TIP: Every rider can pull off a method by tapping ← ← ■.

COOL TIP: Tricks 1, 2, and 3 all do something different for each boarder. Find out what they are on pages 19-22.

COOL TIP: Choose Pro tricks when you want to control the details. You control all your grabs, with no limit to the complexities of your moves. Takeoffs and landings are also super critical.

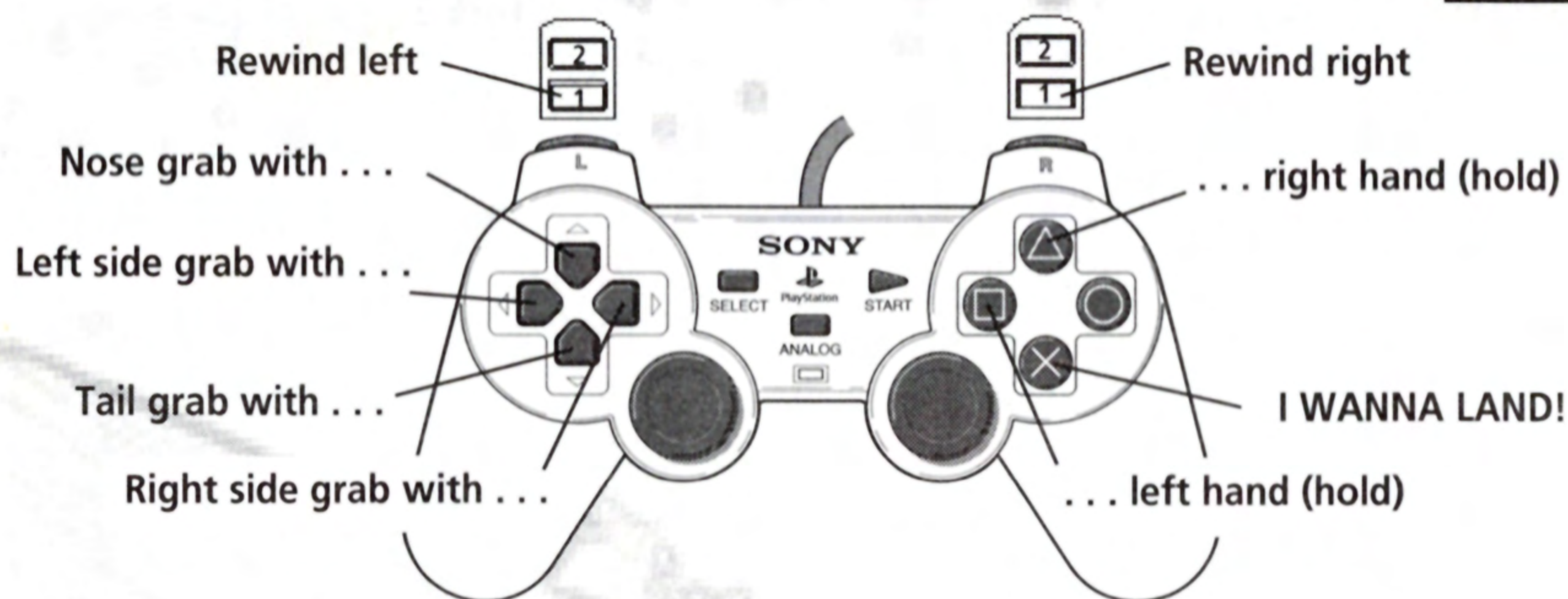
PREP CONTROLS



BASICS

- Hold X while setting up spins and rotations, then time the release.
- While prepping the trick, steer with L1/R1.
- In the air, tap the **Directional buttons** to choose a grab location.
- Hold down ▲ or ■ to choose a grab.
- Press X to land.

TRICK CONTROLS (in Air)



COOL TIP: Each rider has a different Signature Trick, available in both Amateur and Pro Modes. While prepping for your jump (holding down X), press the 4-button combo to activate your rider's Signature Trick. See pages 19-22.





PETER LINE

Sponsors: Forum, FourSquare, Dragon, 32

Stance: Goofy, 20.5", F: 20, B: -10

Specialty: Big Air

Hometown: Kirkland, WA.

Hobbies: Skateboarding, drawing, computer, TV

Favorite place to ride: Ski Acres, WA

Favorite people to ride with: Forum Team, John Bowen

Special thanks to: Raul and FourSquare, my sponsors, Mack Dawg Productions

Best Day: Today

Amateur Tricks

- 1: Indy Grab
- 2: Mute Grab
- 3: Melon Grab

Signature Trick

Rodeo 5 ← ↓ ← ↑

Skills

Speed	6
Spin	8
Aggression	4
Jumping	7



TINA BASICH

Sponsors: Sims, Smith, Airwalk, Nixon

Stance: Goofy, 21", F: 7, B: 0

Specialty: Big Air

Hometown: Sacramento, California

Hobbies: Watercolor painting, photography, bowling, piano

Favorite place to ride: Juneau, Alaska

Favorite people to ride with: My bro Michael

Special thanks to: Parents and brother for their support and my sponsors

Best Day: Any blue bird powder day in Alaska with my friends

Amateur Tricks

- 1: Tail Grab
- 2: Mute Grab
- 3: Method

Signature Trick

Boneless Tail Grab ↓ ↓ ← ↓

Skills

Speed	5
Spin	8
Aggression	6
Jumping	6



TODD RICHARDS

Sponsors: Morrow, Special Blend, Oakley, Nixon

Stance: Regular, 21", F: 20, B: 5

Specialty: Halfpipe

Hometown: Breckenridge, Colorado

Hobbies: Skateboarding, Video Games, German Cars, Toys

Favorite place to ride: Anywhere there's powder

Favorite people to ride with: Peter Line, Daniel Franck, Lindsey, Josh, Dirksen

Special thanks to: Mike Frazier, Neal Hendrix, Lindsey, my family and sponsors

Best Day: The day I got my skateboard

Amateur Tricks

- 1: Method
- 2: Indy Grab
- 3: Tail Grab

Signature Trick

Divebomb Indy ← ↓ ↑ ↓

Skills

Speed	7
Spin	7
Aggression	6
Jumping	5



MORGAN LAFONTE

Sponsors: K2, Dakine, Mother Nature

Stance: Goofy, 19.5", F: 27, B: 0

Specialty: Freeride

Hometown: Breckenridge, Colorado

Hobbies: Sailing, skateboarding, wakeboarding, rock climbing

Favorite place to ride: Where the snow is ruling

Favorite people to ride with: Anyone who is stoked to ride

Special thanks to: Mom and Dad, K2, Dakine, Bob Redmond, and Onyx

Best Day: Super fat powder days

Amateur Tricks

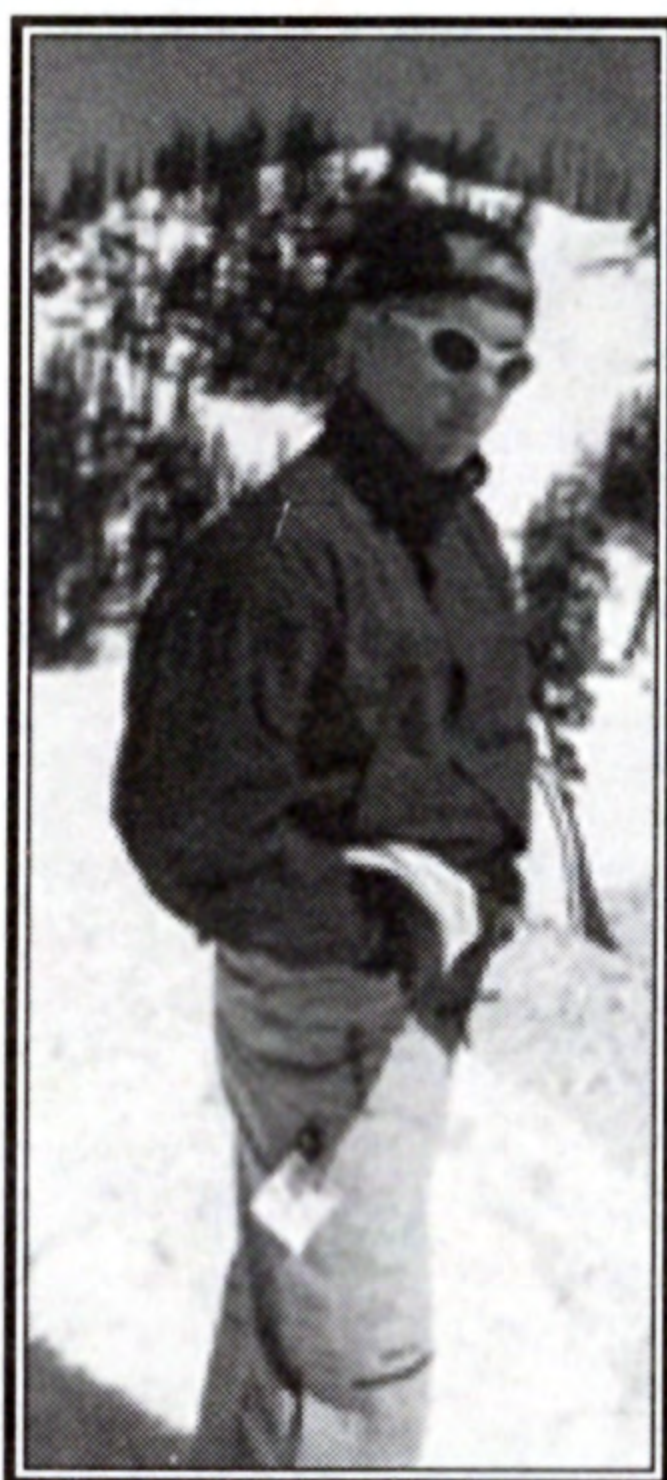
- 1: Tail Grab
- 2: Melon Grab
- 3: Nuclear Air

Signature Trick

Superman Front Flip ↑ ← ↑ ←

Skills

Speed	6
Spin	5
Aggression	8
Jumping	6



JAMIE LYNN

Sponsors: Libtech, Sessions, Dragon, Vans

Stance: Goofy, 22", F: 15, B: -2

Specialty: Big Air

Hometown: Auburn, Washington

Hobbies: Fly Fishing, BMX, Visual Arts

Favorite place to Ride: Home

Favorite people to ride with: Friends

Special thanks to: Everyone riding a snowboard

Best Day: Powder, Sun, Friends

Amateur Tricks

- 1: Tail Grab
- 2: Method
- 3: Melon Grab

Signature Trick

Back Flip Indy ↓ ↓ → ←

Skills

Speed	7
Spin	7
Aggression	4
Jumping	7



SHANNON DUNN

Sponsors: Burton, Oakley, Nixon

Stance: Regular, 19", F: 18, B: 6

Specialty: Halfpipe

Hometown: Steamboat Springs, Colorado

Hobbies: Surfing, Mountain Biking, Rock Climbing, Golf, Tennis

Favorite place to Ride: Utah, Alaska

Favorite people to ride with: Tina, Dave Leske

Special thanks to: Mom and Dad, Bro, friends and sponsors

Best Day: Surfing with dolphins, heli day with CD player in chopper

Amateur Tricks

- 1: Indy Grab
- 2: Method
- 3: Stalefish

Signature Trick

720 Method to Judo → → ↓ ←

Skills

Speed	6
Spin	7
Aggression	5
Jumping	7



TERJE HAAKONSEN

Sponsors: Burton, Oakley, Volcom

Stance: Regular, 21", F: 21, B: 9

Specialty: Halfpipe

Hometown: Aamot, Norway

Hobbies: Food, soccer, surfing

Favorite place to ride: Asia

Favorite people to ride with: Ollie B.

Special thanks to: Finar L., Harald Rishovd, all my friends, Jake Burton

Best Day: Good food, powder, massage with dessert

Amateur Tricks

- 1: Tail Grab
- 2: Stalefish
- 3: Indy Grab

Signature Trick

Indy McTwist ↑ ← ↓ →

Skills

Speed	7
Spin	7
Aggression	4
Jumping	7



DANIEL FRANCK

Sponsors: Salomon, Arnette, Volcom, Drake, Vans

Stance: Goofy, 21", F: 16, B: 4

Specialty: Halfpipe

Hometown: Oslo, Norway and LA

Hobbies: Skateboarding, photography, books

Favorite place to ride: Lake Tahoe, Austria

Favorite people to ride with: Terje, Inge-
mar, friends

Special thanks to: Family, Mark and Atlantis crew, Ben Pruss and Salomon, Volcom, the monkeys at Vans

Best Day: In the powder chillin' with my creedle bros

Amateur Tricks

- 1: Stalefish
- 2: Indy Grab
- 3: Melon Grab

Signature Trick

Back Flip Indy ← ← ↑ ↓

Skills

Speed	6
Spin	7
Aggression	5
Jumping	7

MUSIC

Foo Fighters – Wind Up

Written by D Grohl and Foo Fighters
 Produced by Gil Norton
 Mixed by Chris Sheldon
 Courtesy of Roswell Records / Capitol Records
 © 1997 M.J. -Twelve Music and Flying Earform Music
 administered by EMI Music (BMI)
 and Ruthensmear Music
 administered by Bug Music (BMI)

Lunatic Calm - Leave You Far Behind

Written by Howard Saunders and Simon Shackleton
 Produced by Lunatic Calm
 Courtesy of MCA Records, UK
 © 1997 Universal Music (UK Ltd.)
 Under License from Universal Special Markets
 Website: <http://www.lunatic-calm.co.uk>

NoFX – All His Suits Are Torn

Written by Fat Mike
 Produced by Ryan Greene & Fat Mike
 Courtesy of Epitaph (P) 1997 Epitaph
 © NoFX Music (BMI)/Westbeach Music(BMI)
 Website: <http://www.epitaph.com>

Pennywise – Society

Written by Pennywise
 Produced by Eddie Ashworth and Pennywise
 Courtesy of Epitaph (P) 1997 Epitaph
 © Pound Foolish/Westbeach Music
 Website: <http://www.epitaph.com>

Rancid – Bloodclot

Written by Tim Armstrong & Lars Frederiksen
 Produced by Tim Armstrong & Lars Frederiksen
 Courtesy of Epitaph (P) 1998 Epitaph
 © 1998 I Want To Go Where The Action Is Music (BMI)
 Website: <http://www.epitaph.com>

The Bouncing Souls – Kate is Great

Written by The Bouncing Souls
 Produced by Thom Wilson
 Courtesy of Epitaph (P) 1997 Epitaph
 © 1997 Lando House Publishing (ASCAP) / Dr Zeuss Music
 (ASCAP)
 Website: <http://www.epitaph.com>

Voodoo Glow Skulls – Symptomatic

Written by Frank & Eddie Cassilas
 Produced by John Avila
 Courtesy of Epitaph (P) 1998 Epitaph
 © 1998 JIAF (BMI) / Westbeach Music (BMI)
 Website: <http://www.epitaph.com>

Pulley – Endless Journey

Written by Pulley
 Produced by Richard Hasal and Pulley
 Courtesy of Epitaph (P) 1997 Epitaph
 © 1997 X Member Music (BMI) / Westbeach Music (BMI)
 Website: <http://www.epitaph.com>

Millencolin – Da Strike

Written by Nicola Sarcovic & Millencolin
 Produced by Millencolin
 Courtesy of Burning Heart Records. Under exclusive
 license to Epitaph (P) 1994 Burning Heart Records
 © 1997 Chrysalis Music Group (ASCAP)
 Website: <http://www.epitaph.com>

Chixdiggitt – Getting' Air

Written by KJ Jansen
 Produced by Ryan Greene and Chixdiggitt
 Courtesy of Honest Don's
 © LLC-Attention Deficit Music
 Website: <http://www.chixdiggitt.com>

Content X – Stumble Again

Written by Paul Ruskay
 Produced by Mark Hensley and Paul Ruskay
 Courtesy of Radical Records
 © 1998 Radical Entertainment

PFK-50 – Grind

Written by Paul Ruskay
 Produced by Mark Hensley and Paul Ruskay
 Courtesy of Radical Records
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XGAMESPROBOARDER

can be played as an audio CD.

- Track 1: Content-X – *Stumble Again*
- Track 2: Pennywise – *Society*
- Track 3: Foo Fighters – *Wind Up*
- Track 4: Rancid – *Bloodclot*
- Track 5: Lunatic Calm – *Leave You Far Behind*
- Track 6: Voodoo Glow Skulls – *Symptomatic*
- Track 7: NoFX – *All His Suits Are Torn*
- Track 8: PFK-50 – *Grind*
- Track 9: The Bouncing Souls – *Kate Is Great*
- Track 10: Millencolin – *Da Strike*
- Track 11: Pulley – *Endless Journey*
- Track 12: Chixdiggitt – *Gettin' Air*

**XGAMESPROBOARDER
IS BROUGHT TO YOU BY . . .**

TEAM BEER

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Paul Raymond, Mike Slett,
Thomas Tong, Scott Wardle,
Steve Weber

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Colin O'Connor

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Stolearcus

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Product Manager

Lisa Hudson

Producer

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Roy Papp

Technical Director

Stefan Posthuma

Design, Creative Director

Jack Rebbetoy

**WITH LOTS MORE HELP
FROM . . .**

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Composition**

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Sound Programmer

Shae Archibald

**Additional Synth Program-
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Foley Artist

Chris James

**Technical Support Program-
mer**

Terry Jones

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Rus Klyne

Bass Performances

Marc Rogers

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Kyra Noelle Rebbetoy
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